Project Timeline

As a reminder, for my project I plan to remap the bottom octave of a standard 88-key electric keyboard in order simulate the functionality of a pitch wheel and mod wheel. This will provide pitch bend and vibrato without the necessity of extra hardware.

# Timeline

* Design 2 different mappings for both pitch wheel and mod wheel and use SuperCollider to create these mappings.
  + Due November 3
* Design a usability test, including questionnaires and a set of tasks for the subject to complete. Create consent forms and submit ethics application.
  + Due November 10
* Find between 3 and 5 people to volunteer as test subjects. Conduct usability tests.
  + Due November 17
* Using the results of the usability tests, make changes to the mappings. Write report and create presentation.
  + Due December 1